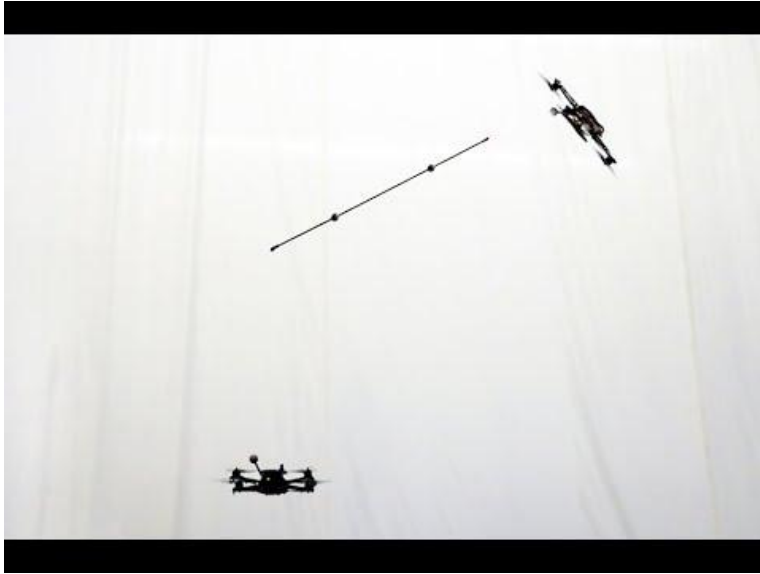


Swing up and balancing of an inverted pendulum on a 2-D quadrotor

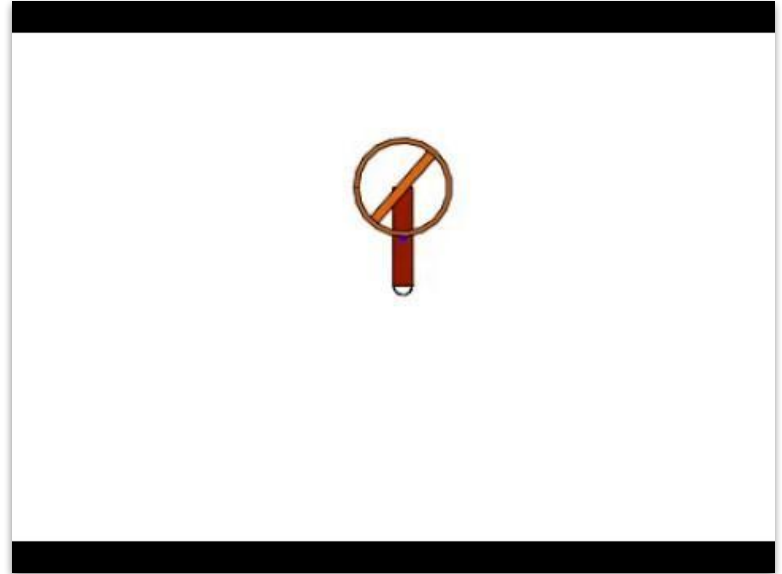
Gilhyun Ryou, ghryou@mit.edu
Seong Ho Yeon, syeon@mit.edu

Inspiration



Quadcopter Pole Acrobatics
(ETH - Raffaello D'Andrea Group)

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PSet3 : Inertial Pendulum Swing-Up

Can we swing up and stabilize a single/double pendulum on drone?

System Modeling of 2-D quadrotor

$M_b = 1 \text{ kg}$
 $l_b = 0.2 \text{ m}$

$M_1 = 1 \text{ kg}$
 $l_1 = 0.2 \text{ m}$

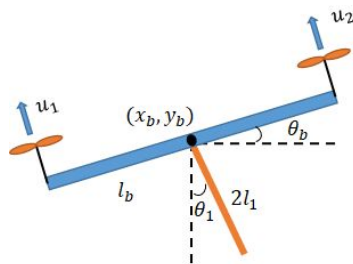
$M_2 = 1 \text{ kg}$
 $l_2 = 0.2 \text{ m}$

$g = 10 \text{ m/s}^2$

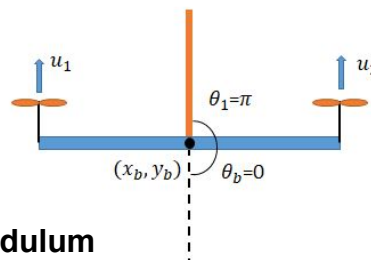
No hysteresis on thrust
Thrust is bidirectional

Body is vertically symmetric
(Allowed body flipping)

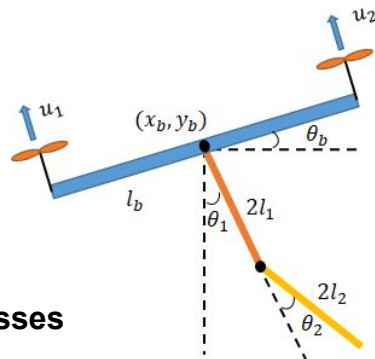
No friction/contact between masses



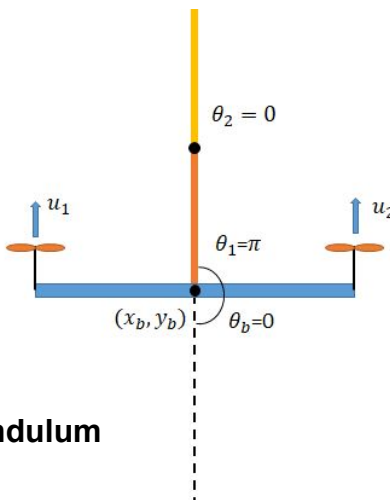
Single Pendulum



$u_{\text{max}} = 20 \text{ N}$
(1 x total weight)

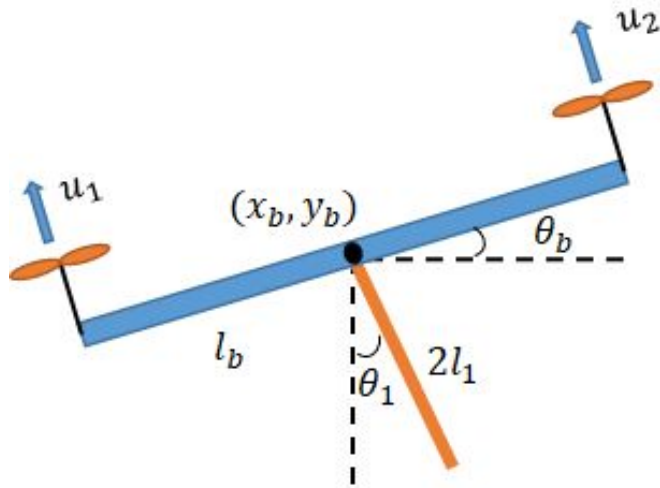


Double Pendulum



$u_{\text{max}} = 45 \text{ N}$
(1.5 x total weight)

Single Pendulum Dynamics Analysis



$$\mathcal{L} = T - V$$

$$\frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \dot{q}_i} - \frac{\partial \mathcal{L}}{\partial q_i} = F_i$$

$$\mathcal{M}(q)\ddot{q} + \mathcal{C}(q, \dot{q}) = \mathcal{T}_g(q) + \mathcal{B}(q)u$$

$$T = \frac{1}{2}m_b(\dot{x}_b^2 + \dot{y}_b^2) + \frac{1}{2}m_1(\dot{x}_1^2 + \dot{y}_1^2) + \frac{1}{2}I_b\dot{\theta}_b^2 + \frac{1}{2}I_1\dot{\theta}_1^2$$

$$V = m_bgy_b + m_1gy_1 + m_2gy_2$$

$$x_1 = x_b + l_1 \sin \theta_1, \quad y_1 = x_b - l_1 \cos \theta_1$$

$$I_b = \frac{1}{3}m_b l_b^2, \quad I_1 = \frac{1}{3}m_1 l_1^2$$

$$q = [x_b, y_b, \theta_b, \theta_1]^T$$

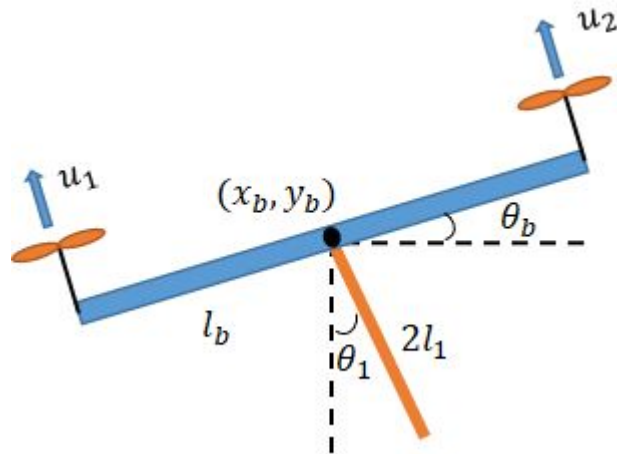
Single Pendulum Dynamics Analysis

$$\mathcal{M}(q) = \begin{bmatrix} m_b + m_1 & 0 & 0 & m_1 l_1 \cos \theta_1 \\ 0 & m_b + m_1 & 0 & m_1 l_1 \sin \theta_1 \\ 0 & 0 & I_b & 0 \\ m_1 l_1 \cos \theta_1 & m_1 l_1 \sin \theta_1 & 0 & I_1 + m_1 l_1^2 \end{bmatrix}$$

$$\mathcal{C}(q, \dot{q}) = \begin{bmatrix} -m_1 l_1 \sin \theta_1 \dot{\theta}_1^2 & m_1 l_1 \cos \theta_1 \dot{\theta}_1^2 & 0 & 0 \end{bmatrix}^T$$

$$\mathcal{T}_g(q) = \begin{bmatrix} 0 & -(m_b + m_1)g & 0 & -m_1 l_1 g \sin \theta_1 \end{bmatrix}^T$$

$$\mathcal{B}(q) = \begin{bmatrix} -\sin \theta_b & -\sin \theta_b \\ \cos \theta_b & \cos \theta_b \\ -l_b & l_b \\ 0 & 0 \end{bmatrix}$$



Double Pendulum Dynamics Analysis

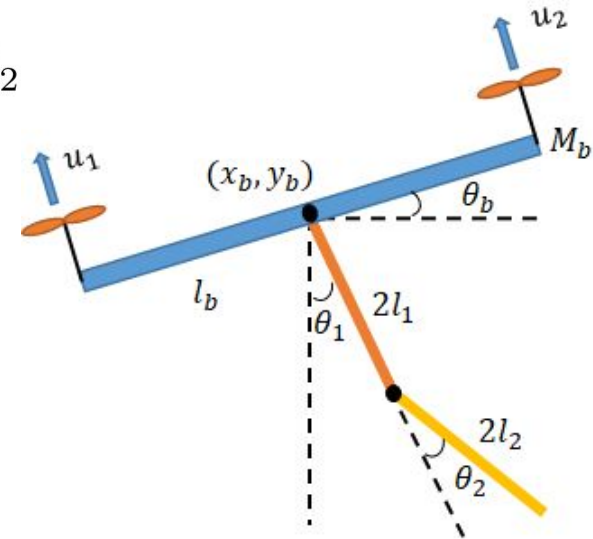
$$T = \frac{1}{2}m_b(\dot{x}_b^2 + \dot{y}_b^2) + \frac{1}{2}m_1(\dot{x}_1^2 + \dot{y}_1^2) + \frac{1}{2}m_2(\dot{x}_2^2 + \dot{y}_2^2) + \frac{1}{2}I_b\dot{\theta}_b^2 + \frac{1}{2}I_1\dot{\theta}_1^2 + \frac{1}{2}I_2\dot{\theta}_2^2$$

$$V = m_bgy_b + m_1gy_1 + m_2gy_2$$

$$x_1 = x_b + l_1 \sin \theta_1, \quad y_1 = x_b - l_1 \cos \theta_1$$

$$x_2 = x_b + 2l_1 \sin \theta_1 + l_2 \sin \theta_2, \quad y_2 = x_b - 2l_1 \cos \theta_1 - l_2 \cos \theta_2$$

$$q = [x_b, y_b, \theta_b, \theta_1, \theta_2]^T$$



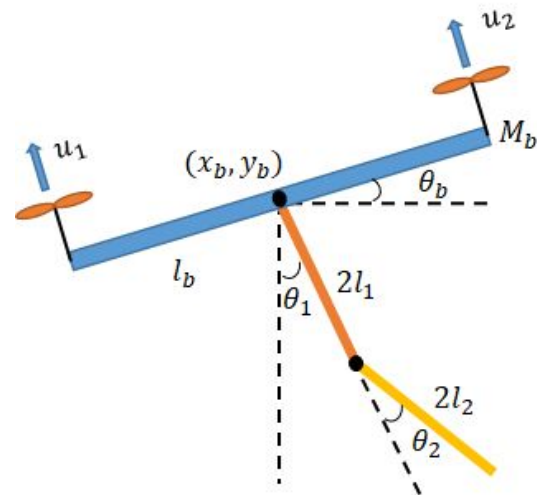
Double Pendulum Dynamics Analysis

$$\mathcal{M}(q) = \begin{bmatrix} m_b + m_1 + m_2 & 0 & 0 & (m_1 + 2m_2)l_1 \cos \theta_1 & m_2 l_2 \cos \theta_2 \\ 0 & m_b + m_1 + m_2 & 0 & (m_1 + 2m_2)l_1 \sin \theta_1 & m_2 l_2 \sin \theta_2 \\ 0 & 0 & I_b & 0 & 0 \\ (m_1 + 2m_2)l_1 \cos \theta_1 & (m_1 + 2m_2)l_1 \sin \theta_1 & 0 & I_1 + m_1 l_1^2 + 4m_2 l_1^2 & 2m_2 l_1 l_2 \cos(\theta_1 - \theta_2) \\ m_2 l_2 \cos \theta_2 & m_2 l_2 \sin \theta_2 & 0 & 2m_2 l_1 l_2 \cos(\theta_1 - \theta_2) & I_2 + m_2 l_2^2 \end{bmatrix}$$

$$\mathcal{C}(q, \dot{q}) = \begin{bmatrix} -(m_1 + 2m_2)l_1 \sin \theta_1 \dot{\theta}_1^2 - m_2 l_2 \sin \theta_2 \dot{\theta}_2^2 \\ (m_1 + 2m_2)l_1 \cos \theta_1 \dot{\theta}_1^2 + m_2 l_2 \cos \theta_2 \dot{\theta}_2^2 \\ 0 \\ 2m_2 l_1 l_2 \sin(\theta_1 - \theta_2) \dot{\theta}_2^2 \\ -2m_2 l_1 l_2 \sin(\theta_1 - \theta_2) \dot{\theta}_1^2 \end{bmatrix}$$

$$\mathcal{T}_g(q) = [0 \quad -(m_b + m_1 + m_2)g \quad 0 \quad -(m_1 + 2m_2)gl_1 \sin \theta_1 \quad -m_2 gl_2 \sin \theta_2]^T$$

$$\mathcal{B}(q) = \begin{bmatrix} -\sin \theta_b & -\sin \theta_b \\ \cos \theta_b & \cos \theta_b \\ -l_b & l_b \\ 0 & 0 \\ 0 & 0 \end{bmatrix}$$



Simulator Construction and Dynamics Verification



Single Pendulum

Constant Input u_1, u_2 (= drone weight)



Double Pendulum

Constant Input u_1, u_2 (= drone weight)



Simulator is constructed based on the dynamics on PyDrake environment (same framework as PSET 3,4)

Control frequency = 200Hz, Simulation frequency = 1kHz

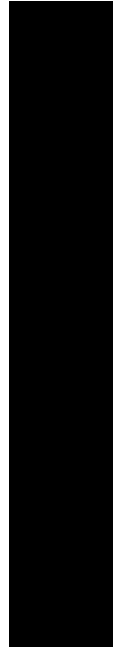
Simulator Construction and Dynamics Verification



T

Single Pendulum

**Dynamics verification with
Demonstration of failed controller**



F

Double Pendulum

**Dynamics verification with
Demonstration of failed controller**



Result Summary : Single Pendulum

**Swing-Up trajectory controller
based on dynamics intuition**

+

Stabilization with LQR

T

Result Summary : Double Pendulum

**Swing-Up trajectory controller
based on dynamics intuition**

+

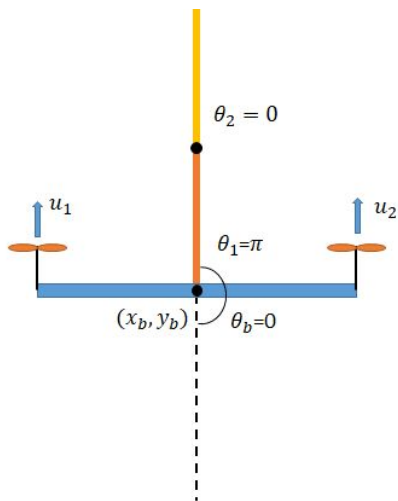
Stabilization with LQR

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LQR formulation

General Linearization of Dynamics around any (x, u) numerically using MATLAB

Solve Riccati equation on PyDrake



$$\bar{q} = q - q_f, \quad \dot{\bar{q}} = \dot{q} - \dot{q}_f, \quad \ddot{\bar{q}} = \ddot{q} - \ddot{q}_f, \quad \bar{u} = u - u_f$$

$$x = [\bar{q} \quad \dot{\bar{q}}]^T$$

$$\ddot{\bar{q}} = \mathcal{M}(q)^{-1} (-\mathcal{C}(q, \dot{q}) + \mathcal{T}_g(q) + \mathcal{B}(q)u)$$

$$\ddot{\bar{q}} \approx \Psi_0 \bar{q} + \Psi_1 \dot{\bar{q}} + \Psi_2 \bar{u}$$

$$\dot{x} \approx \begin{bmatrix} 0 & I \\ \Psi_0 & \Psi_1 \end{bmatrix} x + \begin{bmatrix} 0 \\ \Psi_2 \end{bmatrix} \bar{u}$$

$$\dot{x} \approx Ax + B\bar{u}$$

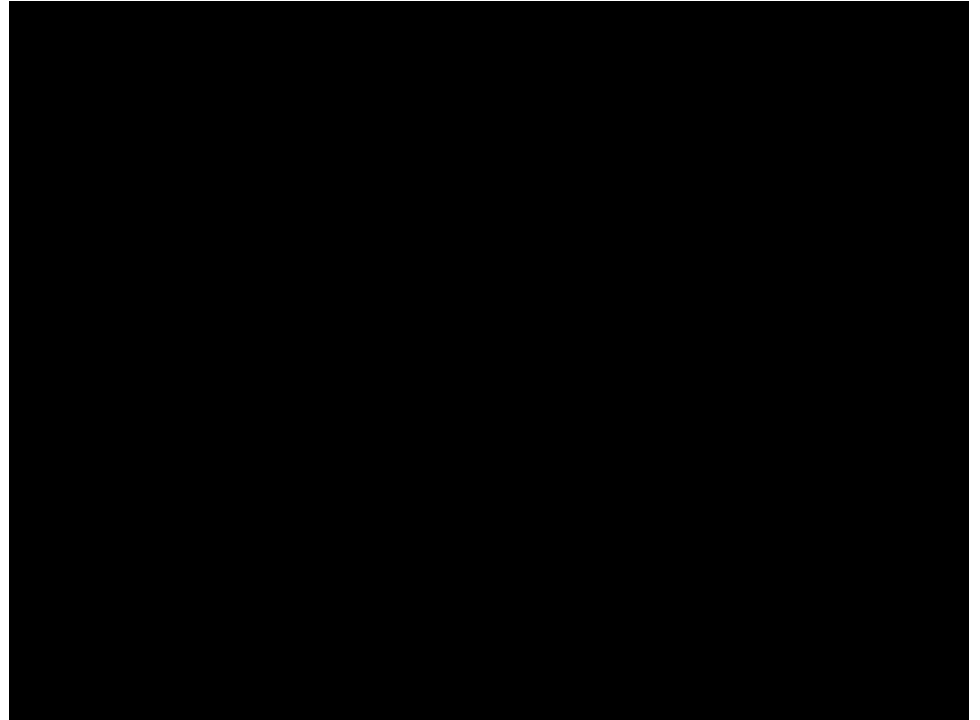


$$\dot{x} = Ax + B\bar{u}$$

$$u = u_f - Kx$$

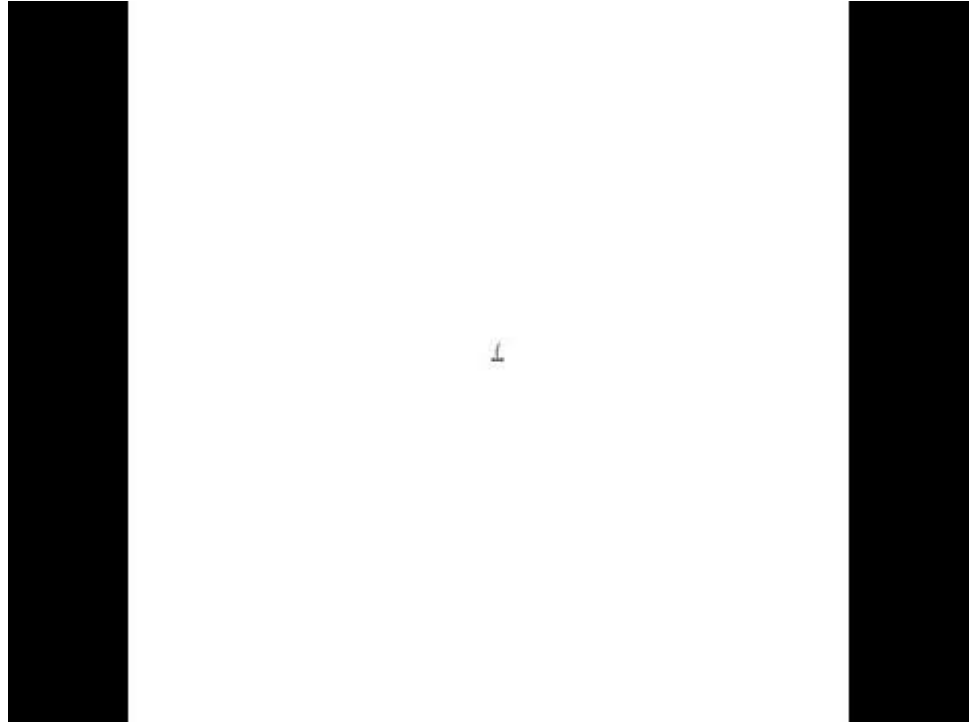
Single Pendulum LQR result 1 - Stabilization

Stabilization with LQR



Double Pendulum LQR result 1 - Stabilization

Stabilization with LQR



Single Pendulum (unexpected) LQR result 2

Swing-up with LQR ???



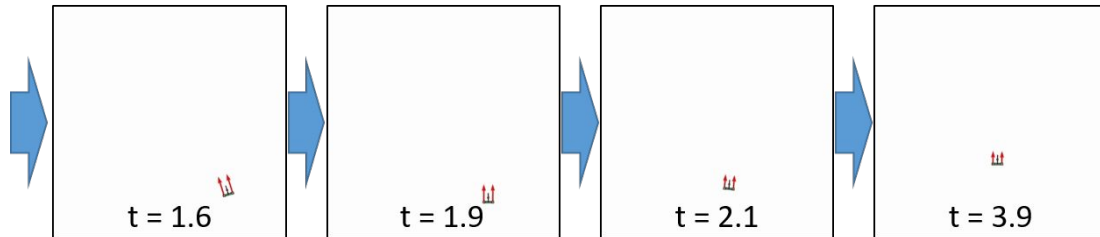
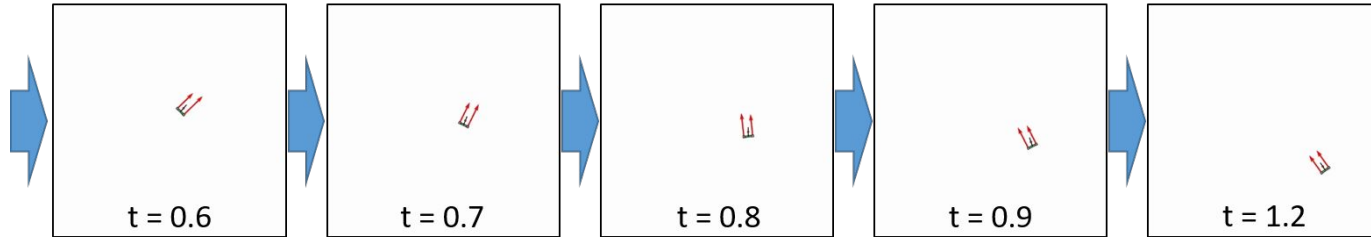
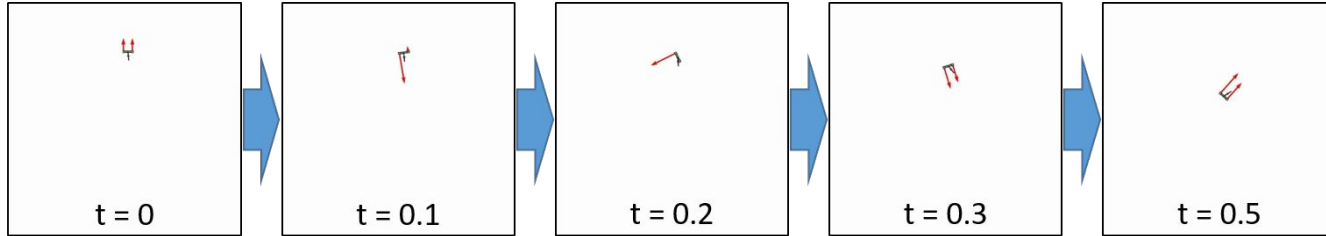
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Double Pendulum (unexpected) LQR result 2

Swing-up with LQR ???



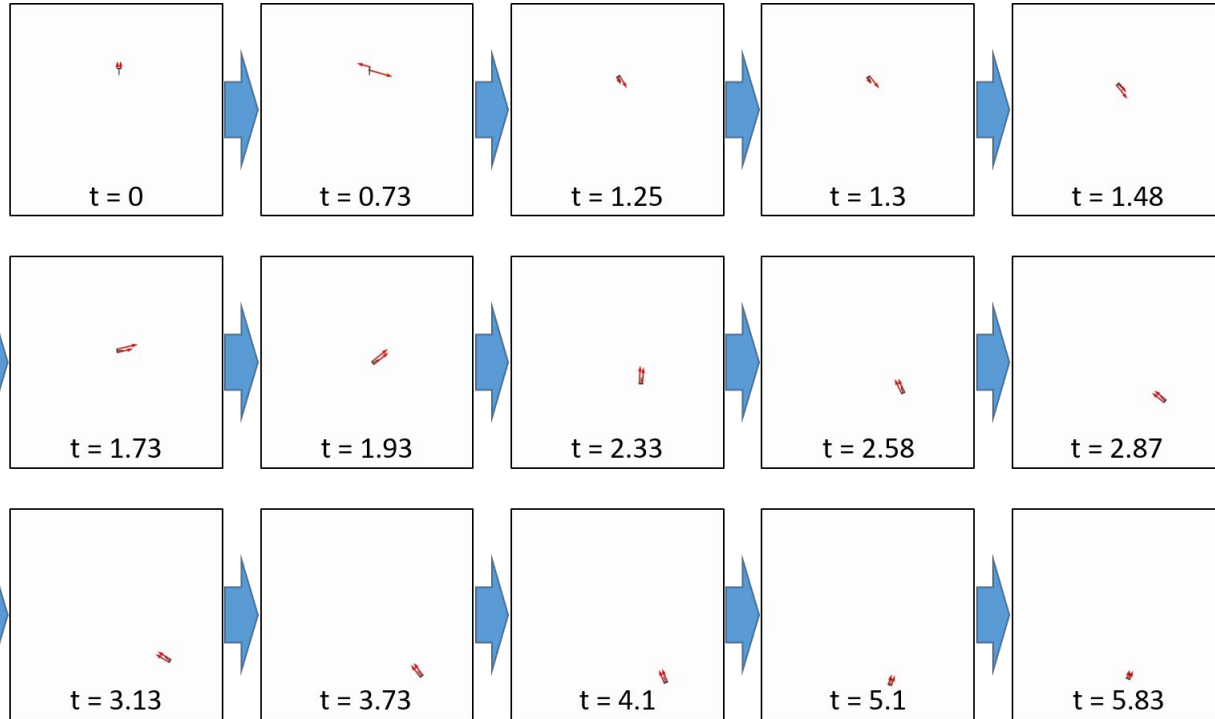
Intuition from Swing-up via LQR



**@ $t = 0.3$
LQR Controller tries to set
pendulum vertical toward body**

**Then, try to stabilize body
while maintaining pendulum vertical**

Intuition from Swing-up via LQR (double)



@t = 1.25
LQR Controller tries to set
pendulum vertical toward body

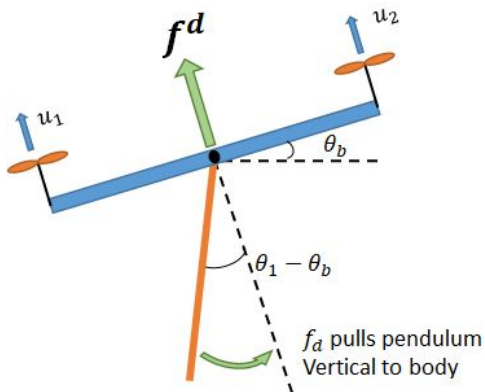
**Then, try to stabilize body
while maintaining pendulum vertical**

Swing-up Formulation

$$\theta_b - \theta_1 \rightarrow 0$$

$$\theta_1 \rightarrow \theta_{1f}$$

$$\dot{\theta}_1 \rightarrow 0$$

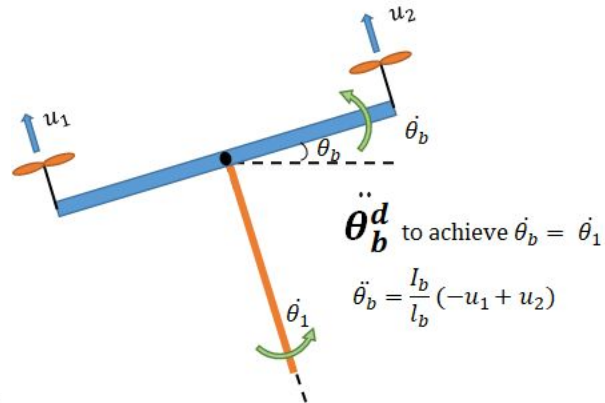


$$f^d = (\ddot{x}_b^d \hat{x} + \ddot{y}_b^d \hat{y}) = -K_1(\theta_1 - \theta_{1f}) - K_2 \dot{\theta}_1$$

$$f^d \cos \theta_b = \ddot{y}_b = (u_1 + u_2) \cos \theta_b - g$$

$$u_1 + u_2 = f^d + \frac{g}{\cos \theta_b}$$

$$\dot{\theta}_b - \dot{\theta}_1 \rightarrow 0$$



$$\ddot{\theta}_b^d = -K_3(\dot{\theta}_b - \dot{\theta}_1)$$

$$\ddot{\theta}_b^d = \ddot{\theta}_b = \frac{l_b}{I_b}(-u_1 + u_2)$$

$$-u_1 + u_2 = \frac{I_b}{l_b} \ddot{\theta}_b^d$$

$$u_1 = \frac{1}{2} \left(-K_1(\theta_1 - \theta_{1f}) - K_2 \dot{\theta}_1 + \frac{g}{\cos \theta_b} + K_3 \frac{I_b}{l_b} (\dot{\theta}_b - \dot{\theta}_1) \right)$$

$$u_2 = \frac{1}{2} \left(-K_1(\theta_1 - \theta_{1f}) - K_2 \dot{\theta}_1 + \frac{g}{\cos \theta_b} - K_3 \frac{I_b}{l_b} (\dot{\theta}_b - \dot{\theta}_1) \right)$$

Switching from Swing-up \rightarrow LQR
 @ x with minimum $J = x^T S x$

Result Summary : Single Pendulum

**Swing-Up trajectory controller
based on dynamics intuition**

+

Stabilization with LQR

T

Result Summary : Double Pendulum

**Swing-Up trajectory controller
based on dynamics intuition**

+

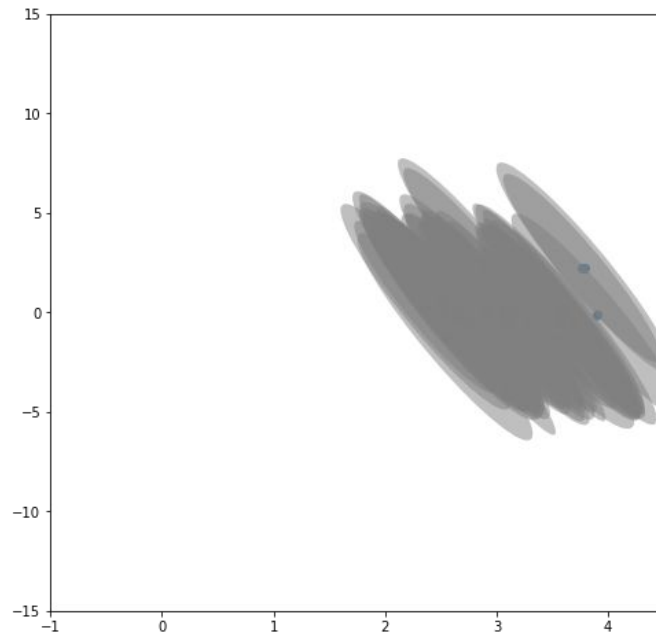
Stabilization with LQR

T

Other approaches and (our) failure

iLQR, LQR-Trees, ...

- Large dimension of state space
- Discontinuity during motion planning ($0 = 2\pi$)
- Complicate dynamics
- Numerical issue on non-linear optimization



Questions?



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